According to the authors of this handbook: *Twenty-first century university students find it increasingly difficult to commit to regular face-to-face classes, yet real-time interaction and collaboration are often essential to achieving successful learning outcomes.* This conviction was the starting point for the OLT project on Blended Synchronous Learning which explores solutions to connect twenty-first century students with twenty-first century higher education.

**The Blended Synchronous Learning Handbook** by Matt Bower, Gregor Kennedy, Barney Dalgarno, Mark J. W. Lee and Jacqueline Kenney is the main outcome of the project. It includes a Blended Synchronous Learning Design Framework that offers pedagogical, technological and logistical recommendations for teachers attempting to design and implement blended synchronous learning lessons (see Chapter 14). The Handbook also includes a Rich-Media Synchronous Technology Capabilities Framework to support the selection of technologies for different types of learning activities (see Chapter 4), as well as a review of relevant literature, a summary of the Blended Synchronous Learning Scoping Study results, detailed reports of each of the seven case studies, and a cross case analysis.

If you would like a printed version of the Blended Synchronous Learning Handbook, it is available at-cost from Amazon for approximately $16US. The digital version is freely available here.